

# Monday, April 26, 2021 Planning Commission

# THIS AGENDA IS TENTATIVE AND SUBJECT TO CHANGE WITHOUT NOTICE - TIMES ARE APPROXIMATE

**Meeting of: Planning Commission** 

Location: Chesapeake Building, 41770 Baldridge St., Leonardtown, MD Time: 6:30 p.m.

Public meetings are now open to the public as long as social distancing guidelines can be maintained and the Commissioners' Meeting Room capacity limits do not exceed 32. Everyone in attendance must adhere to the social distancing guidelines and wear a mask at all times except when speaking, consuming food/drink or have a disability. If social distancing guidelines or occupancy room capacity limits cannot be followed, the meeting may be rescheduled. Citizens may listen to the meeting by calling 301-579-7236; access code: 963443#. The public is strongly encouraged to view the meeting remotely on Channel 95 and YouTube. For additional information please contact Kathy.Garcia@stmarysmd.com

## **1. CALL TO ORDER**

#### 2. AGENDA

A. April 26, 2021, Planning Commission Agenda

#### 3. ROLL CALL

A. Attendance of Members, Presenters, Staff Support and Speakers

## 4. REVIEW AND APPROVAL OF MINUTES

Review and Approve minutes of the April 12, 2021, meeting

#### 5. PUBLIC HEARING:

A. 20-132-007 Susannah's Watch Bed and Breakfast

#### 6. ADJOURN

#### Adjourn the Planning Commission Meeting for April 26, 2021

Appropriate accommodations for individuals with special needs will be provided upon request. In order to meet these requirements, we respectfully ask for one week's prior notice. Please contact Kathy Garcia @ 301-475-4200, Ext 71506. Proceedings are televised live and/or recorded for later broadcast on television. All content of these proceedings is subject to disclosure under the Maryland Public Information Act. Photographic and electronic audio and visual broadcasting and recording devices are used during the Commissioners' meetings. These are public meetings and attendance at these meetings automatically grants St. Mary's County Government permission to broadcast your audio and visual image